

2021 CMP GAMES WEEKEND

TOURNAMENT HOST:

Worland Shooting Complex

IN

Worland, Wyoming

worlandshootingcomplex.com

**Matches sanctioned with the
Civilian Marksmanship Program**



MATCH DATE: Friday May 14 thru Sunday May 16, 2021. **NOTE:** THIS IS A 3 DAY EVENT; DAY 1-SET-UP & PISTOLS, DAY 2-CARBINE'S & SPRINGFIELD'S, DAY 3-MILITARY AND VINTAGE SNIPER RIFLE.

REGISTRATION:

Friday – Range set up Friday morning

Friday: Match 1-- Squadding at 11:00, Firing at 12:00PM

Friday: Match 2-- Squadding at 3:00, Firing about 3:30PM

(Note: Match 2 may be delayed up to an hour depending on when Match 1 is completed)

Saturday: Match-- 3 & 4 - 07:30-08:30, Firing starts at 9:00

Sunday: Match--5 & 6- 07:30-08:30, Firing starts at 9:00

LOCATION: Worland Shooting Complex (WSC), from Worland go west on Hwy 20 to West River Road (WYO 433) turn right and go north approx. 1/3 of a mile then turn left onto 15 Mile Road at Washakie County Fairgrounds. Follow the road past the county shop. Take the paved road up the hill to the right (northerly), driving past the gravel pits. In approximately 1 mile, you should see the Worland Shooting Complex sign on the right. Follow the gravel road to the front gate.

FOR TOURNAMENT INFORMATION, CONTACT MATCH DIRECTOR:

Dave Babits, PO Box 510, Thermopolis, Wyoming 82443, Phone: 307-864-3257; Email: dbabits@gps2.biz

RULES: Current applicable CMP Rules will govern. Hearing and eye protection is required on the firing line and in the pits. See rules on-line at the CMP website:

Games rules: <https://thecmp.org/wp-content/uploads/CMPGamesRules.pdf?vers=121720>

Pistol rules: <https://thecmp.org/wp-content/uploads/2020/11/PistolRules.pdf?vers=121720>

ELIGIBILITY: Open to all eligible participants. You need not be a member of the NRA or a CMP affiliated club to participate.(CMP Rules 2.0-2.4)

ADVANCE ENTRY RECOMMENDED but not required. Competitors are guaranteed an individual entry in the matches (up to the range limits) by preregistering and sending payment with registration form to the address listed on the entry form; entries will be on a first come basis up to range capacity. *Space is limited, particularly for the pistol matches.* Competitors may cancel their pre-registration before **May 1** and receive a full refund. Cancellations after **May 1** may result in forfeit of entry fees. Post-entries made on May 14 will be accepted up to limit of range capacity.

SQUADDING: All matches will be squadded. Competitors will also score and be responsible for pit duty.

TARGETS: M1 Carbine SR-1; 200yd SR; Sniper SR & MR; Pistol NRA B-6 & B-8

SAFETY FLAGS: Are required and will be available @ \$2.

CHALLENGES: \$2 fee, refunded if challenge is sustained. Present fee at time of challenge. Challenge period ends 30 min. after results are posted.

FIREARMS: THESE MATCHES ARE FOR THE APPLICABLE AS-ISSUED FIREARMS OR EIC SERVICE PISTOLS. While we will allow out of category rifles & pistols in all of the matches (*space permitting & preference giving to those with conforming firearms*) match winners must use the appropriate firearm to win individual matches as well as aggregate. Be sure to read the CMP rules which define AS-ISSUED FIREARMS! Be especially sure to read the rules regarding the EIC Pistol requirements also.

MATCH 1: AS ISSUED M1911 PISTOL(Rule 7.2.2).45ACP, 230gr FMJRN; Military & Police Service Pistol (Rule 7.2.3) Min. 9mm-max .45 cal. FMJRN May 14 Friday afternoon; 25 yards

NOTE: Division A, As-issued 1911's; Division B, As-issued M&P Service Pistol. You must adhere to the appropriate rules for your pistol to compete and win.

- Sighting—5 sighting shots, 5 minutes
- Stage 1—10 shots (5+5) left or right hand, 5 minutes.
- Stage 2—10 shots (5+5) left hand, 5 minutes.
- Stage 3—10 shots (5+5) right hand, 5 minutes.
- Stage 4—10 shots (5+5) left or right hand, 70 seconds

MATCH 2: National Trophy/EIC Match for Service Pistols (Rules 4.1.1, 4.1.2, 4.1.3)

NOTE 1: You must adhere to the appropriate rules for your pistol to compete and win. There are many different pistols allowed for use in this match. Please be sure to read the rules as strict compliance will be adhered to by all competitors. Per the CMP's errata rule changes for this year this match will be fired on fixed non-turning targets.

NOTE 2: THIS IS AN EXCELLENCE IN COMPETITION (EIC) MATCH – THERE ARE NO SIGHTERS! Please come prepared to fire without sighters.

- Stage 1— 50yds, standing, 10 shots slow fire, 10 minutes.
- Stage 2—25yds, standing, 2 series of 5 shots, timed, 20 sec./series
- Stage 3—25yds, standing, 2 series of 5 shots, rapid, 10 sec./series

MATCH 3: AS ISSUED M1 Carbine; May 15 Saturday morning (Rule 5.2.1)

M1 Carbine Course of Fire: (CMP Games Rule 5.5.1, Table 5). All firing is at 100 yards on the SR-1

- Sighting—Max of 10 sighting shots in any position, 10 minutes
- Stage 1—10 shots slow fire prone position, 5 minutes.
- Stage 2—10 shots prone from standing rapid-fire in 60 seconds.
- Stage 3—10 shots sit or kneel from standing rapid-fire in 60 seconds.
- Stage 4—10 shots standing, slow fire in 10 minutes.

MATCH 4: AS ISSUED 1903/1903A3 SPRINGFIELD MATCH May 15 Saturday late morning/early afternoon (Rule 4.2.3)

- Stage 1—5 sighters & 20 shots for record in prone position, 25 minutes.
- Stage 2—10 shots prone from standing rapid-fire in 80 seconds.
- Stage 3—10 shots Sit or Kneel from standing rapid-fire in 70 seconds.
- Stage 4—10 shots standing slow fire in 10 minutes.

MATCH 5: AS ISSUED MILITARY RIFLE MATCH Sunday morning May 16, (Rifle Rules 4.2.2, 4.2.3, 4.2.4, 4.2.5 or 5.2.1)

NOTE: Per the above cited rules this match is open to virtually all **AS ISSUED** rifles. Read the pertinent rules for your firearm to make sure you comply.

- Stage 1—5 sighters any position & 20 shots for record in prone position, 25 minutes.
- Stage 2—10 shots prone from standing rapid-fire in 80 seconds.
- Stage 3—10 shots Sitting or Kneeling from standing rapid-fire in 70 seconds.
- Stage 4—10 shots standing slow fire in 10 minutes.

MATCH 6: VINTAGE SNIPER RIFLE TEAM MATCH Sunday May 16, late morning/early afternoon (Rule 6.2.1)

NOTE 1: As stated above, we will allow out of category rifles, space permitting, but your team must use a firearm(s) that comply with Rule 6.2.1 to win this match. **Read the pertinent rules for your firearm to make sure you comply.** **NOTE 2:** You must use either a sling or the range provided sandbags & qualifying optics on the rifle.

- **300 yard stage:**
- Stage 1—Sighters, one or both competitors, one or two rifles, but **ONLY** 5 minutes.
- Stage 2—1st firing period; 20 seconds/shot with 20 seconds scoring in pits; 10 shots
- Stage 3—Team member changeover period, 2 minutes
- Stage 4—2nd firing period; 20 seconds/shot with 20 seconds scoring in pits; 10 shots
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- **600 yard stage:**
- Stage 1—Sighters, one or both competitors, one or two rifles, 5 minutes.
- Stage 2—1st firing period; 20 seconds/shot with 20 seconds scoring in pits; 10 shots
- Stage 3—Team member changeover period, 2 minutes
- Stage 4—2nd firing period; 20 seconds/shot with 20 seconds scoring in pits; 10 shots

MATCH 7: AGGREGATE OF MATCHES 1-6

AWARDS:

CMP Games: CMP Achievement Award medallions or pins may be presented in accordance w/Rule 3.9 and Annex G. (Certificates of Achievement will be available for those that want them.)

EIC Awards: Gold, Silver & Bronze Place Medals will be presented to the top three competitors (Distinguished or Non-Distinguished). Gold, Silver & Bronze Achievement Pins will be presented to competitors, by the sponsoring club, after the event (Distinguished or Non-Distinguished), in CMP Sanctioned EIC Matches, that equal or exceed Achievement Award Scores. Points – Points are given to any non-distinguished shooters who place in the top ten percent of non-distinguished shooters, provided that the score fired by the competitor equals or exceeds the EIC Minimum Credit Score. All Points are issued by the CMP. Minimum EIC Scores – To receive EIC credit points, the score fired by the competitor must equal or exceed the EIC Minimum Credit Score (MCS) for that discipline. See the current edition of the CMP Competition Rulebooks: <http://thecmp.org/competitions/cmp-competitions-rulebooks/>. MCS scores for are: Service Pistol. 250 x 300

CMP Affidavits & Jr Release forms will be available at the range on match days as well as a notary.

The Match Director reserves the right to adjust or change the tournament as circumstances require.

Ammunition will not be issued to competitors.

ROUND COUNT: Match 1: 45 rounds FMJ RN pistol ammo

Match 2: 30 rounds for the E.I.C. match

Match 3: 50 rounds of M1 Carbine the carbine match

Match 4: 55 rounds .30-06 Springfield

Match 5: 55 rounds .30-06 Springfield

Match 6: 40+sighters per team

REGISTRATION & ENTRY FORM
2021 WORLAND 2021 CMP GAMES WEEKEND
May 14-16, 2021

Name: _____ E-mail: _____

Address: _____ Phone #: _____

City, ST: _____ CMP #* _____

Zip: _____ Birth date: _____ (mm-dd-yy)

*(*If you are not an CMP member, a classification number will be assigned to you by the CMP)*

Please Circle Appropriate Choices

Type of rifle: M1 Garand - M1 Carbine – Springfield – Vintage Military –

Vintage Sniper - Other Rifle(Specify)

Type of pistol: 1911 – M&P Service - Other Pistol(Specify)

E.I.C Service Pistol Match (Type of Pistol) _____

MATCH FEES

(Check all that apply & make checks payable in US funds to Dave Babits)

All individual matches:

- Adults: \$15/match, \$25/day, \$40/ 2 days, \$45 all 5 CMP Games Matches.
- Juniors: \$5/match, \$20 for tournament
- Active Military: shoot FREE
- E.I.C. Service Pistol Match: \$25

Total Fees Enclosed: \$ _____

Make checks payable to Dave Babits & Mail Entry with Payment to:
Thermopolis, Wyoming 82443

Dave Babits, PO Box 510,

Direct questions to Dave Babits 307-864-3257 or email dbabits@gps2.biz